

# CHANGING ACTIVITIES

The curriculum is a framework not a blueprint.

If your All Stars/Dynamos need a greater challenge...

If your All Stars/Dynamos can't manage the activity

If your All Stars/Dynamos are not engaging with an activity...

If some of your All Stars/Dynamos are unable to get involved...

## CHANGE IT...

If something isn't working then it's often a great idea to ask the kids what they would do. They will love being involved and normally come up with the best ideas.



## BY VARYING...



**SPACE**



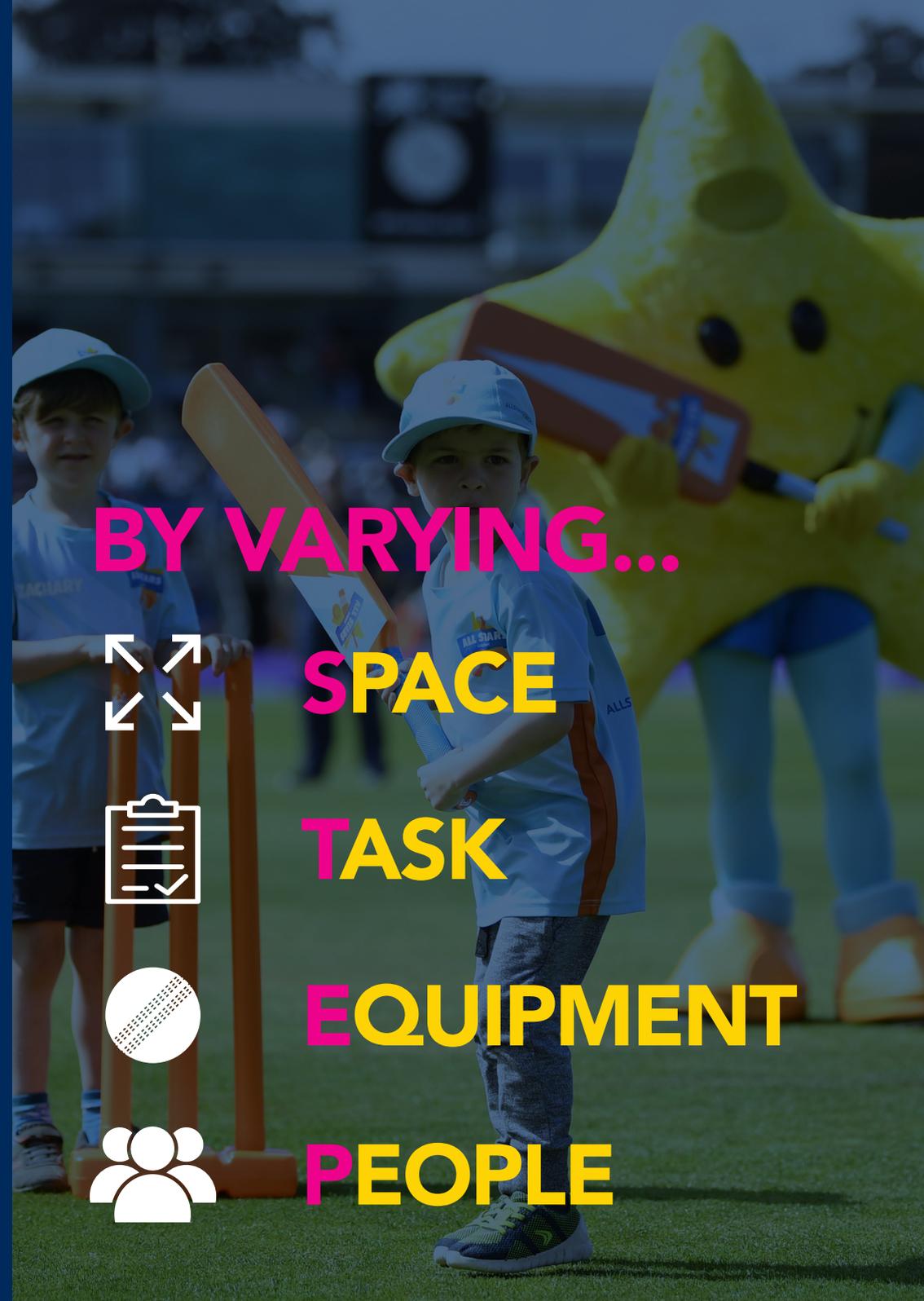
**TASK**



**EQUIPMENT**



**PEOPLE**





# MANAGING CHALLENGING BEHAVIOUR

The vast majority of All Stars and Dynamos sessions are run without any issues but at times kids can become upset or display challenging behaviour that could affect the fun or safety within the activity.

- Set, and be consistent with rules and boundaries
- Remain calm and non-confrontational
- Allow kids time and space to calm down if upset
- Always praise positive behaviour and although negatives should be flagged, do not dwell on them
- Engage parents if things become too challenging

# MANAGING GROUPS

## Things to consider in your delivery

- 5-11 year olds, like most of us, switch off if given too much information. Give short and sharp explanations at the beginning of activities and keep the energy high.
- Ask parents and guardians to help. If given clear roles and information we find most people will willingly get involved.
- Use cones, ropes or All Stars & Dynamos pop-up banners to designate clear areas to run activities in. It's difficult to control a group spread all over the field. Ensure children understand where they are allowed to go/where not to.
- Allow additional space for Dynamos Countdown Cricket away from All Stars sessions (where possible).
- Always have in your mind how games/activities can be scaffolded for different abilities. Use STEP Approach
- Try not to over coach technique and try not to stop the group repeatedly and interrupt the flow of an activity. Giving kids lots of goes will allow them to often work it out themselves.
- If the group are really struggling to concentrate with an activity and you've tried everything else, don't be afraid to send your group for a drink and bring them back in with another activity. The curriculum is just a basis to work from, if your group aren't enjoying an activity, change it!



# **WHAT'S NEXT FOR YOUR ALL STARS & DYNAMOS?**

**FOR THOSE PROGRAMMES IN CLUBS, THERE ARE A FEW KEY THINGS YOU CAN DO TO HELP PROGRESS YOUR ALL STARS INTO YOUR JUNIOR CRICKET SECTIONS OR THE NEXT STEP OF THEIR CRICKETING LIFE.**

- Progression through our National Programmes, from All Stars into Dynamos Cricket and beyond, should always be based on the needs of the child in terms of their age but also the level of their emotional and physical development. We find that most children are ready to move on to the next level after 2 years in each of our National Programmes but those younger, or less developed, participants may need longer.
- Offering a clear, and well explained, pathway in your club, from All Stars Cricket into Dynamos Cricket or your Under 9s, will help kids to progress to the next appropriate stage.
- For children wanting to play club cricket throughout the summer, there are over 5,000 clubs around the country for you to choose from. Dynamos is aimed at complementing junior cricket so children can do both if they wish! Find out more about junior cricket formats at <https://www.ecb.co.uk/play/junior/junior-formats>
- Speak to parents and guardians about next steps at the end of the 8 weeks.
- Replicate the experience of All Stars in your U9s with lots of fun, involvement and personal development for all.

# THE HUNDRED & DYNAMOS CRICKET

In 2022, Dynamos Cricket will once again be linked to the ECB's 100-ball Cricket competition, The Hundred, which launched with enormous success in 2021. The competition saw 8 brand new teams, across 7 cities, competing in 5 weeks of unforgettable cricket action that led to Oval Invincibles Women and Southern Brave Men taking the inaugural titles last August. The tournament will once again be enjoyed by families across the UK this summer with an offer fusing entertainment with a fast paced and high energy "Countdown Cricket" format. The game of Dynamos Cricket is a countdown format that is the centre piece of the Dynamos Cricket curriculum, meaning that kids can experience the same sort of game that their heroes will be playing in The Hundred.

Dynamos Cricket is ideal for those who have graduated from All Stars Cricket but is also perfect for those who are brand new to the game meaning Dynamos Cricket and The Hundred are perfect partners. Both are designed to open up Cricket, make it more accessible to families and inspire the next generation to feel that Cricket is a game for them.

**Kids that sign up for Dynamos will receive priority access tickets for their family, as well as 3 Topps Cricket Attax cards at each session and money-can't-buy experiences associated with the competition and its partners. Activators will also have exclusive access to a prize draw to win free tickets to live games in The Hundred.**



# APPS AND DIGITAL SUPPORT

Both our national programmes are supported by a number of apps to help improve the experience of the participant and Activators



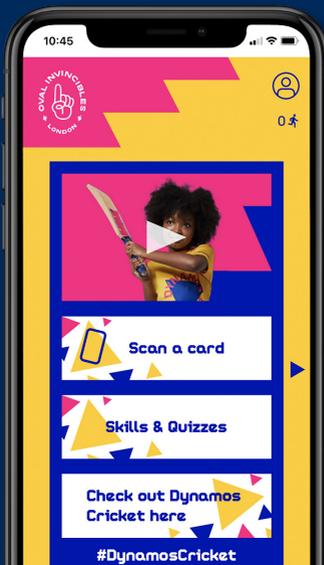
## DYNAMOS CRICKET APP

The Dynamos Cricket app, designed both for those who have never played cricket before, and those looking to build on what they already know, is packed full of amazing features for all children aged 8+ to enjoy.

Kids will be able to learn new skills, take part in interactive quizzes and unlock videos and challenges from key players from The Hundred.

IOS DOWNLOAD

GOOGLE DOWNLOAD



## COUNTDOWN CRICKET APP

The Countdown Cricket app will help support the scoring of games of our pairs cricket format "Dynamos Cricket". The app is designed to be fun, simple to use, and will walk you through setting up and scoring a game of Countdown Cricket.

All activators running Dynamos Cricket should have the app on their phone and can be downloaded at the App Store for iPhones and the Google Play store for Android phones.

IOS DOWNLOAD

GOOGLE DOWNLOAD



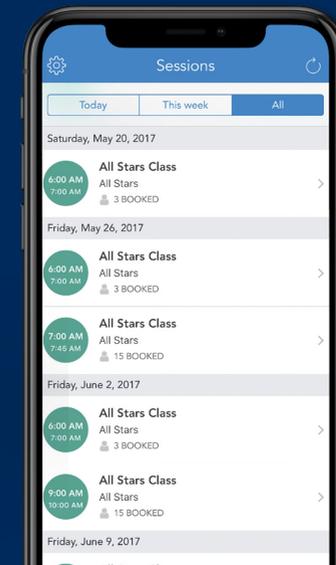
## ECB ACTIVATOR APP

The Activator app is your mobile access to ClubSpark where you will be able to view participant details and register your Dynamos and All Stars when they attended sessions as well as communicate with parents and guardians. For those with poor signal at their grounds, the register can be used offline and then update details when you are next in signal or back on Wi-Fi.

The app is available below.

IOS DOWNLOAD

GOOGLE DOWNLOAD



# WHERE CAN I FIND SUPPORT AND RESOURCES?



## icoachcricket

Videos of all activities

Detailed session plans

Wet weather games

How to make activities easier and harder

Free for parents and Activators



## ClubSpark

Register (Mobile App)

Contact Details

Group Emails



## Helpdesk

All Stars Cricket has a dedicated help desk to support and assist parents and centres.



0800 085 7998



[allstarscricket@ecb.co.uk](mailto:allstarscricket@ecb.co.uk)



<https://allstarscricket.zendesk.com/hc/en-us>



# SKILL DEVELOPMENT IN NATIONAL PROGRAMMES



## LEARNING THE SKILLS OF CRICKET

ALL STARS SKILLS TO DYNAMOS SKILLS

## DEVELOPING SKILLS TO PLAY GAMES



Bowl with a straight arm

Shape like a star when you bowl

### BOWLING

Aim for a target area

Run up straight

Follow through in a straight line



Watch the ball and whack it!

Hit the ball with the flat face of the bat

### BATTING

Swing the bat to hit the ball

Hit into gaps between fielders

Communicate with your partner (Yes, No, Wait)



Cup your hands to catch the ball

Point towards the target when you throw

### FIELDING

Get to the ball quickly

Get low to pick up ball

Be balanced when you throw the ball

